

Pulses

Jukka-Pekka Kervinen (2001)

for clarinet, viola and percussions

clarinet

Create a independent pulse, (very) slow, keep it from beginning to end. Play long, isolated sounds, duration between 3 -10 beats, *ppp - p*, a long pause between each. Do not try to play melodies, just sounds from different registers. Few times play short, loud, *sfz*, sound, some of synchronized (by visual cue) with violist.

viola

Create a independent pulse, (very) slow, keep it from beginning to end. Play long, isolated sounds, duration between 3 -10 beats, *ppp - p*, a long pause between each. Do not try to play melodies, just sounds from different registers. Few times play short, loud, *sfz*, sound, some of synchronized (by visual cue) with clarinetist.

percussion

Play short sounds, *ppp-p*, of some wooden instrument (claves, woodblock) during the long sounds of clarinet. Play longer sounds, *ppp-p*, of some skin instrument (bongo, conga), tremolo, during the long sounds of viola. Alternate freely. Keep long pauses and just listen. With clarinetist cues, play chords made of 3 to 6 sounds by vibraphone, *sfz*, with other players short sounds.

During the performance play simultaneous, synchronized sounds 2-4 times, *ppp*, The piece ends with predetermined amount of time, between 5 to 10 minutes. All players end with short sound, middle register, *pp*, by visual cue of clarinetist.